



INSTRUCTIONS Watch Guide Video for this Step

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Variables can help you store values in them. Click on button and create a variable named "score"

Place the set score to slider inside the When clicked and set the score value to 0.

CODE BLOCKS

Restart Step

View Code

0

Create variable...

Create a new variable

score

Create variable

When dino collides with

play music

Coin collect

coins

When dino collides with

play music

Game over

game over

obstacle

